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DIGITAL SEISMO-ACOUSTIC SIGNAL PROCESSING ABOARD A WIRELESS SENSOR ARRAY FOR VOLCANO MONITORING

BY

OMAR E. MARCILLO

B.S., Escuela Politecnica Nacional, 2002

THESIS

Submitted to the University of New Hampshire

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In

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Date

DEDICATION

This thesis is dedicated to my parents Sonia and Segundo who have taught me to live, the most important lesson in my life¹.

¹ Esta tesis esta dedicada a mis padres Sonia y Segundo quienes me han enseñado a vivir, la lección más importante de mi vida.

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ABSTRACT

DIGITAL SEISMO-ACOUSTIC SIGNAL PROCESSING ABOARD A WIRELESS SENSOR ARRAY FOR VOLCANO MONITORING

by

Omar E. Marcillo

University of New Hampshire, December, 2007

This work describes the design and implementation of a low cost wireless sensor array utilizing digital processing to conduct autonomous real-time seismo-acoustic signal analysis of earthquakes at actively erupting volcanoes. The array consists of 1) three sensor nodes, which comprise seismic and acoustic sensors, 2) a GPS-based time synchronization node, and 3) a base receiver node, which features a communication channel for long distance telemetry. These nodes are based on the Moteiv TMote Sky wireless platform. The signal analysis accomplishes Real-time Seismic-Amplitude Measurement (RSAM) and Seismic Spectral-Amplitude Measurement (SSAM) calculations, and the extraction of triggered arrival time, event duration, intensity, and a decimated version of the triggered events for both channels. These elements are fundamental descriptors of earthquake activity. The processed data from the sensor nodes are transmitted back to the central node, where additional processing may be performed. This final information can be transmitted periodically via low bandwidth telemetry options.

INTRODUCTION

A volcanic eruption is a phenomenon related to the transportation of volcanic material (magma and gas) and heat from the Earth's interior to the surface. The eruption of a volcano is one of the most spectacular and at times destructive displays of natural energy. The deformation of the volcano's surface, the generation of seismic and acoustic waves, and the emission of lava, pressurized gases and pyroclastic debris are some of the expressions of the volcanic activity. The studying and monitoring of the volcanic phenomena help us to understand the mechanisms of energy transport between the Earth's interior and the surface. Study and monitoring of volcanoes are also important for understanding the relation between volcanoes and their surroundings. These surroundings include other elements of the Earth system, such as the biosphere, cryosphere and atmosphere. Volcanoes have a strong influence on human activity; thus the study of volcanoes, their history and current state of restlessness, is an important and vital component in disaster prevention and hazard mitigation.

Several techniques have been developed for monitoring and studying volcanoes. Some techniques focus on the geophysical and others on the geochemical processes related to eruptions. These techniques study different aspects of the volcano activity such as ground deformation, seismicity, variation of gas composition, and electromagnetic and temperature anomalies. Due to the complex nature of volcanoes, their study requires the application of multiparametric techniques in order to have a better understanding of their significance. Seismic monitoring is one of the most common and useful tools for volcano monitoring and forecasting. Nearly every well-monitored volcanic eruption has been preceded by changes in seismic activity. The study of seismic activity allowed to successfully forecast 25 volcanic eruptions between 1980 to 2000 (McNutt, 2000). This forecasting led, in many of the cases, to important disaster prevention. Geophones or seismometers are the most common tool to study seismic activity. These sensors convert ground motion, displacement or velocity, into an electric signal. Recent studies (Garces et al., 2000; Johnson et al., 2005) have demonstrated that coupling seismic monitoring with the study of infrasonic airwaves generated during volcanic explosion provides a better characterization of explosion earthquakes. Pressure transducers have been used to study the air-wave components of volcanic eruption. In order to improve the performance of a single sensor (e.g.: geophone or pressure transducers) dense clusters of sensors, or arrays, are commonly used in volcanic studies.

Since 1960, the use of seismic arrays has shown its usefulness in the precise localization and characterization of complex seismic wavefields. These can be generated by nuclear, chemical or volcanic explosions (La Rocca et al., 2001; Followil et al., 1997; Rost et al., 2002). The use of sensor arrays involves the generation of large amounts of data, making its maintenance, management, and analysis a challenge in terms of hardware and computational capabilities. Recent studies have shown that the emerging technology of wireless sensor networks can provide a solid hardware platform for the development of sensor arrays, and fulfill many of the requirements of volcano monitoring (Werner-Allen et al., 2005; Werner-Allen et al., 2006).

This study focuses on the development of digital signal processes for basic real time in-situ analysis of seismo-acoustic signals, and its implementation on a sensor array based on a wireless sensor platform. This in-situ analysis includes: 1) calculation of the energy in representative bandwidths of the seismic wavefield, 2) basic signal feature extraction through energy envelope characterizations, and 3) backazimuth calculation. These extracted parameters may be used for increasing our understanding of volcano dynamics and also for monitoring purposes, which is part of the motivation of this project. The description of this system includes a discussion of previous work in this area and also a detailed explanation of the hardware and algorithms involved in the signal analysis.

CHAPTER 1

VOLCANIC ERUPTIONS AND MONITORING

Volcanic Eruptions

A volcanic eruption can be defined as the arrival of volcanic material at the surface of the Earth (Simkin et al., 2000). However, not all events that transport volcanic material to the surface have been considered an eruption. This definition can be enhanced by constraining the material that is transported to a mixture of solid volcanic material with any other elements in liquid or gas phases. The mechanisms and velocities of the transportation of material to the surface determine different types of volcanic eruptions.

Two types of volcanic eruptions can be considered the extremes of a broad spectrum of types of eruptions: explosive and effusive. Different types of eruptions are neither exclusive of a single volcano nor a single eruption but can evolve, coexist or have intermediate states. Internal and external factors control the behavior of volcanic eruptions. These factors can be summarized in the mass flux, the level of fragmentation of the material, and the interaction of the emerged material with the surroundings (Zimanowski et al., 1997). Continuous behavior is displayed in effusive volcanic eruptions. The system that was developed for this project focuses on the study of explosive eruptions that tend to produce large infrasonic wave and have discrete behavior.

Explosive Volcanic Eruptions

A dense mixture of ash and gas ejected at high speeds and pressures from a volcanic vent is one the distinguishing characteristics of explosive volcanic eruptions (Woods, 1995). This ejected material is a result of the explosion of gas bubbles (mainly water vapor, carbon dioxide, sulfur dioxide) that are embedded in the magma. These bubbles, which are embedded in the rising magma, explode when the film that envelopes the gases is not able to expand as fast as the volume inside increases (Woods, 1995). This increase in the volume of gases can be the result of external factors such as contact with water reservoirs (phreato-magmatic fragmentation) or sudden decompression of

Phreato-magmatic fragmentation produces very explosive fragmentation. It involves the interaction of magma and water, where the first has a higher temperature than the second's critical temperature (Büttner, 1998). This fragmentation relies on a phenomenon called Molten Fuel Coolant Interaction. Four stages have been identified in this multiphase and multicomponent mechanism: 1) the mingling of magma and water with the presence of a vapor film that insulates the water, 2) the condensation of the vapor film resulting on a quasi direct contact between water and magma, 3) the cooling of magma and expansion of gas due to the direct contact that enhances heat transportation, and 4) the deformation and a subsequent fracture of the melt (Büttner et al., 2002). The fracturing feeds cold material to the hot magma and a positive feedback is established which enhances the fragmentation. This mechanism tends to produce violent explosive eruptions. Phreatomagmatic fragmentation is the main eruptive mechanism of tuff rings and maars (Büttner et al., 2002)

In magmatic fragmentation there is a rapid exosolution of gas, mainly water vapor, trapped in magma. Magmatic fragmentation transforms liquid magma with disperse gas bubbles to a gas with dispersed liquid drops of magma (Cashman et al., 2000). The rapid exsolution of volatiles in magma is the result of a process of decompression. This decompression can be triggered by a rapid ascent of magma or due to unloading, e.g.: an edifice or dome collapse, or by new injection of magma.

Energy Budget In Volcanic Eruptions

Thermal and kinetic energy of ejected material from vents are substantially greater than seismic energy and have been identified as the main components of energy that are released during a volcanic eruption (Pyle, 1995). For example for the energy budget for the eruption of Stromboli volcano was calculated by McGetchin et al. (1979). Thermal energy accounts about 84% of the total energy. Most of this amount is transferred to the walls of the volcano through processes of conduction, another about 10% is transferred to volcanic gases. Radiated heat from the vent and ejected particles account for about 3%, and a small fraction of the total energy, 0.5%, is radiated as seismic and infrasonic waves.

Explosive volcanic eruptions display a partitioning of energy through the ground as seismic explosion signals and through the air as air shock or sound in the infrasonic bandwidth (1- 20 Hz). These infrasonic waves travel through the atmosphere and tend to exhibit low atmospheric scattering and dissipation which allows them to be used as a proxy for source processes at the vent (Johnson et al., 2005). These air waves can be recorded by the use of specialized microphones and pressure transducers sensitive to low frequencies.

Volcano Monitoring

The monitoring of active volcanoes has a dual purpose, first to provide the scientific data to study the structure and evolution of volcanoes, and second, to help reduce the societal hazards related to volcano eruptions. Several techniques have been developed to monitor volcanoes. Some techniques focus on the study of their geophysical parameters and others focus on the geochemical behavior of them.

Geochemical monitoring of volcanoes involves the chemical analysis of gases and water that directly or indirectly are related to the volcanic activity. This monitoring looks for changes in the chemistry in the composition of volcanic fluids. Geochemical analysis in volcanoes has been used extensively. Some of these techniques require the dangerous task of sampling near volcanic vents, which more than once has resulted in injuries and loss of lives. The system that is presented in this work is not focused on geochemical analysis; however, seismo-acoustic studies of eruptions will help us to better understand the degassing processes in the vent.

The geophysical techniques are often intended to study the movement of magma, which the majority of the times results in fracturing of rocks or opening of cracks. In many cases the movement of magma also generates surface deformation. The study of the deformation in the vicinity of active volcanoes is an important technique to monitor volcanoes. This technique has experienced a rapid evolution due to the recent developments of new sensors and improvement in telecommunications. The electronic distance measuring, GPS, and interferometric synthetic aperture radar technologies are some of the tools that have been recently developed and successfully used to monitor volcanoes (Dzurisin, 2003; Janssen, 2007; Janssen et al., 2001).

Volcano seismology is one of the most common and useful disciplines for volcano monitoring and forecasting. Nearly every well-monitored volcanic eruption has been preceded by changes in seismic activity. The study of this activity allowed successful forecasts of 25 volcanic eruptions between 1980 to 2000; this forecasting also led in many cases to important disaster prevention (McNutt, 2000). Moreover the study of the seismicity on volcanoes has been used not only for surveillance but also for the generation of physical models of volcanic phenomena, e.g.: Aki et al. (2000), Collombet et al. (2003).

Small Aperture Arrays

Seismic arrays or seismic antennas are powerful tools for the study of wave fields due to their ability to identify and separate wave field components with different propagation properties (Almendros et al., 2002; Followil et al., 1997). Small aperture arrays are based on the assumption that the wave that is moving across the array is a plane wave. This technique has led to different applications including the study of volcanic tremors and their source (Goldstein et al., 1994; Métaxian et al., 1997). Another application is the separation of source and path effect in seismic studies (Almendros et al., 2002). In a non-volcanic environment infrasonic and seismic arrays have been used for monitoring nuclear explosions.

In order to understand a basic application of array techniques, we first imagine a plane wave that moves across a surface (Figure 1) and define the slowness vector as a vector that has a perpendicular direction to the wave front and a magnitude inverse to the wave velocity. The slowness vector is mathematically represented as

$$\vec{s} = \left(\frac{dt}{dx}, \frac{dt}{dz}\right) \tag{1}$$

where $\frac{dt}{dx}$ and $\frac{dt}{dz}$ are the inverse of the apparent horizontal and vertical velocity. A

plane wave (with a slowness vector \vec{s}) moving across a N-element array, will have an arrival time equation to the i-th element of the array defined as,

$$t_i = t_0 + r_i \cdot \vec{s}$$
 (2)

where t_0 is the arrival time of the wave to an element which is defined as the origin of coordinates and $\vec{r_i}$ is the position vector of the i-th element in relation to the origin of coordinates. If the direction of the slowness vector is measured clockwise from the north, this direction is the wave's azimuth.



A plane wave crossing a sensor array will produce a matrix of delay times. The estimation of a slowness vector based on this matrix is the main objective of the array analysis. There are several methods to perform that estimation, some in the time domain, e.g.: spatial correlation method (Métaxian et al., 1997), zero-lag cross-correlation (ZLC)(Del Pezzo et al., 1997), and others, in the frequency domain (Goldstein et al., 1994; Almendros et al., 2002). The spatial correlation method assumes a stochastic and time-space stationary wavefield. It uses the spatial correlation function between signals recorded by two elements of the array to calculate a correlation coefficient. The spatial correlation function between two signals recorded by sensors separated a distance r and an azimuth φ is defined by:

$$\phi(r,\varphi) = \langle u(x,y,t) \cdot u(x + r\cos(\varphi), y + r\sin(\varphi), t) \rangle$$
⁽³⁾

where u(x, y, t) is the signal recorded at the coordinates x and y, and at time t and the angle brackets represent time averaging. The correlation coefficient is defined by Métaxian et al. (1997):

$$\rho(r,\varphi,\omega_0) = \frac{\phi(r,\varphi,\omega_0)}{\phi(0,\varphi,\omega_0)} \tag{4}$$

where ω_0 is the center of a narrow band of frequencies at which the wave is filtered. The study of these coefficients can estimate the direction of propagation. Further analysis of these coefficients can provide the phase velocity of the incident waves. This methodology was applied by Métaxian et al. (1997) to the seismicity of Masaya volcano and revealed the location of a source of low-level volcano tectonic activity.

The frequency methods estimate the level of coherence of the signals on different elements of the array as a function of the slowness vector. The method is able to calculate the slowness vector of the different elements of the wavefield and is usually referred to as "wave field decomposition" (Almendros et al., 2002). This method was applied to the data recorded by multiple antennas at Kilauea volcano and at least three components of the wave field were localized and characterized. These results have allowed the mapping of scattering sources and heterogeneities in the edifice of the volcano (Almendros et al., 2002).

CHAPTER 2

DIGITAL SIGNAL PROCESSING ON WIRELESS SENSOR NETWORKS

The recent advances in hardware design along with the emerging technologies of microelectro mechanical systems and wireless communication have led to the emergence of wireless sensor networks (WSN) (Kahn et al., 2000). Wireless sensor networks are dense clusters of sensors spatially distributed which feature wireless communication. These networks have been used with great success in a broad spectrum of application such as ocean water temperature measurement (Hsu et al., 1998), habitat monitoring (Mainwaring et al., 2002), and many others. This section is intended to provide a review of the previous uses of wireless sensor networks implemented as small aperture arrays for volcano monitoring. This section also addresses the digital processing that is used to perform the analysis that is proposed in this work.

The main elements in a WSN are small and autonomous devices called sensor nodes. The current status of the technology has allowed the development of wirelessfeatured, low power, low cost, and autonomous sensor nodes which can be powered by small batteries or environmental energy (Raghunathan et al., 2006). Each node consists of a power supply, a wireless transceiver, programmable unit, analog and digital interfaces, and a group of sensors that are the link between the network and the phenomena to study (Hsu et al., 1998). WSN are able to generate large amounts of data and also can be responsible for the first stage of data analysis which is vital for the reduction of data.

Wireless Sensor Network For Volcano Monitoring

Recent studies have shown the feasibility of the application of WSN for volcano studies in special seismic-acoustic monitoring (Werner-Allen et al., 2005, 2006). Seismic and infrasonic sensors were used in these WSN for the implementation of small aperture arrays. These experiments were deployed and tested on two active Ecuadorian volcanoes: Tungurahua and El Reventador volcanoes. Tungurahua volcano is an andesitic-dacitic stratovolcano located 140 km south of Quito. This volcano has been active since September 1999; its explosions have strombolian characteristics. Seismic and infrasonic studies have been carried out at this volcano using traditional technology (Johnson et al., 2003; Ruiz et al., 2006). The other field site, El Reventador is an andesitic volcano located 90 km northeast of Quito. Since a large Plinian eruption in 2002, its activity has varied from strombolian to vulcanian. The following section describes these two deployments and provides a description of the hardware and software that were involved.

A WSN at Tungurahua Volcano

In July 2004, a 3-node acoustic WSN was deployed at this volcano by Werner-Allen et al. (2005). This system was used to monitor infrasonic waves during volcanic explosions. The sensor nodes of this WSN were based on the low power Mica2 mote; these motes feature a 433 MHz radio (Chipcon CC100), a processor unit (ATmega128L), 128 kB ROM, and 4 kB RAM. A Panasonic WM-034BY omnidirectional electret condenser microphone was connected to each Mica2 mote through a conditioning board (Figure 2). The signals of the microphones were digitized by the 10-bit ADC of the Mica 2 mote at a sampling rate of 102.4 Hz. The sensor nodes were synchronized by a 1-Hz radio message broadcasted by a dedicated Mica2-based node. This node was connected to a GPS-receiver Garmin GPS 18LVC which was used as a reference clock. The information generated by this 3-none sensor array was continuously transmitted to a base station located 9 km away from the volcano. A continuous 54-hour record was acquired by this system during its deployment. Post processing of this data allowed the identification of 9 explosions.



Figure 2: Mica2 mote and conditioning board for the electret microphone (Werner-Allen et al., 2005). The Mica 2 is a low power node which can be powered by two AA batteries. The dimensions of the Mica 2 are 1.25 x 2.25 in².

A WSN at El Reventador Volcano

On August 1, 2005, a 16-node wireless array was deployed for both seismic and acoustic monitoring on El Reventador volcano(Werner-Allen et al., 2006). The system was based on the low power Moteiv Tmote Sky wireless sensor node. These nodes feature a Texas Instruments MSP420 microcontoller, 48 kB of program memory, 10 kB of static RAM, 1024 kB of external flash memory, and a 2.4-GHz Chipcon CC2420 IEEE

802.15.4 radio. These nodes were interfaced with a custom board which allowed four channels of 24-bit sigma-delta analog to digital conversion through the chip AD7710. The acquisition frequency was set up to 100Hz. Single axis seismometers (GeoSpace GS-11), triaxial seismometers (GeoSpace GS-1), and the Panasonic WM-034BY omnidirectional electret condenser microphones were used in this array. Each of the 16 sensor nodes had a seismic sensor, single or triaxial, and a microphone. An extra node was connected to a GPS-receiver Garmin GPS 18LVC which was used as a reference clock. The Flooding Time Synchronization Protocol (FTSP) developed by Maroti et al. (2004) was used for time synchronization. The topology of this system and the location of the array with respect to the summit of the volcano are shown in Figure 3 and Figure 4.





The system implemented a local and a distributed event detector. The local detector was based on a Short Term Averaging/Long Term Averaging algorithm (STA/LTA). Events identified by the local detector were followed by a distributed detector. The distributed detector looked for high correlated local events in different nodes to declare actual global events. During this 19-day deployment multiple eruptions and 229 earthquakes were identified by the network.

Between the first and second experiment an important enhancement was completed with respect to data analysis by the use of digital processing. In the first experiment at Tungurahua volcano, a continuous signal transmission was used which inhibited the possibility of additional nodes due to bandwidth limitations. In the second experiment, an important reduction of transmitted data was reached through the use of triggering mechanisms. This enhancement in the data processing as well as the use of the FTSP for synchronization permitted an increase in the number of sensor nodes. The following section describes the digital processing that is proposed by this work, which is a continuation of these two previous experiments. to implement: 1) an improved triggering mechanism and 2) algorithms for feature extraction.

Digital Seismic Processing

In the 1950s, the first electronic computers started to perform calculations for geophysical exploration. Since then the computers have performed a great majority of geophysical data processing (Morrison et al., 1961). Digital processing of seismic information has been a field of extensive research. Oil exploration, structural analysis, and volcano monitoring among many are some examples of the direct application of digital processing in seismology. The analysis of seismic waves involves the calculation of the origin and the intensity of the earthquakes. The calculation of the arrival time is a vital parameter for source identification. Digital signal processing has been applied to perform automatic event detection. Several algorithms have been developed on different platforms for this purpose (Kushnir et al., 1990; Baer et al., 1987; Withers et al., 1998; Withers et al., 1999). Two types of these algorithms can be categorized based on the time accuracy of the identification: phase-detectors and phase pickers. Phase detectors are intended to identify the presence of an event in a noisy signal. Phase pickers not only identify a signal but also perform a precise time feature extraction of some characteristics

of the signal (Allen, 1982). Figure 5 shows a seismic trace and the application of a phase detector and a phase picker (the details of seismic data acquisition for the waveforms shown here may be found in Johnson et al. (2003)). The basic elements of a common extraction have to include at least the arrival time, size of the event, and direction of first motion (Allen, 1982). Depending on the computer capabilities of the system that performs the analysis, other characteristics can be extracted such as spectral characteristics or identification of secondary waves. In modern systems the entire digital seismic record can be recorded which enables a complete offline analysis. In systems where many stations are deployed and telemetry is limited an entire record is not an option, robust automatic phase-detectors and precise phase-pickers are very important. The system that is described in this work does not have the capabilities for continuous storing. Therefore the implementation of a phase picker is an important component in our analysis.



Phase Detectors And Phase Pickers

Automatic event detectors have been extensively used in seismology. At the beginning of the digital age, they were used to reduce the data to be archived. Later, with the availability of inexpensive digital storage media, automatic event detectors have still been used to conduct automatic analysis. Withers et al. (1998) provided a well organized review of event detectors. They also categorized algorithm types: time domain (e.g.: Earle et al. (1994), Leonard (2000)), frequency domain (e.g.: Goforth et al. (1981) and

Michael et al. (1982)), particle motion (e.g.: Vidale (1986)), and adaptive window length. Bai et al. (2000) claimed that a precise event detector has to involve multi domain algorithms. The selection of a detector depends on the platform to be used to acquire and process the data. Frequency domain, particle motion, and window length adaptive detectors require the use of larger computational resources than most of the time domain detectors. The system that is proposed by this work implements time domain event detectors due to the limited computational capabilities of the system's platform (40 kB ROM and 10 kB RAM per node) and the real-time information requirements.

<u>Time-Domain Event Detectors</u>

Early versions of the algorithms for time domain automatic event detection are based on comparing a current value of a signal (CV) with a predicted value (PV), which is calculated using past states of the signal (Baer et al., 1987). An event is declared when the ratio between CV and PV exceeds a threshold value (TH). The values that are compared (CV and PV) can be the signal or a function of this. When a function is applied to find the CV and PV, the function is entitled a characteristic function (CF). Examples of characteristic functions are the absolute value, square value or standard deviation. Most of the time-domain event detectors implement the comparison between CV and PV for a sequence of points instead of a single point. When a sequence of points is used instead of a single point, CV accounts for the average of a short sequence of the latest outputs of the CF and PV for the average of a larger window. The first, short, sequence is then entitled Short Term Average (STA) and the larger sequence Long Term Average (LTA).

The STA/LTA Algorithm

There are many configurations for the STA/LTA algorithms depending on the selection of the CF and position and length of the windows. The selection of the CF is critical in the design of a picker. Several functions have been proposed and used for characteristic function. Allen (1982), Leonard (2000), and Withers et al. (1998) have shown the performance of some simple functions such as the absolute value, square value, and the standard deviation. Other groups of functions rely on complex functions which require larger computational capabilities to be calculated (Bai et al., 2000; Earle et al., 1994). A CF has to enhance the changes in amplitude and/or frequency of the seismic signal. The use of the absolute value for CF was intensely used in the first automatic pickers because it is easy to compute. The square function was also used and it has the advantage of providing a physical meaning due to the nature of the representation of the energy density in oscillatory systems. The absolute and square function were previously widely used, however, their application do not permit to identify events related to changes in the frequency content of the signal. Allen (1978) proposed a characteristic function to enhance changes in both amplitude and frequency. Allen's function is defined as

$$CF = Y(i) + K * [Y(i) - Y(i-1)]$$
⁽⁵⁾

where Y(i) is the i-th value of the signal and K is a constant that depends of the sampling rate and noise. Figure 6 shows a seismic event and the application of different characteristic functions for that signal. This figure shows the decoupling of a seismic transient and background noise due to the application of different CFs. Among these functions, the square value and Allen function provide better decoupling than the absolute value function.



Other important parameters are the position of the STA and LTA sequences and the process used to calculate them. Using these criteria Withers et al. (1998) distinguished four different configurations: recursive, non-recursive, overlapped, and delayed algorithms. Non-recursive algorithms are based on the following equation:

$$STA(i) = \frac{CF(Y(i)) - CF(Y(i - Nsta))}{Nsta} + STA(i - 1)$$
(6)

where Y(i) is the value of the signal in the i-th point, CF is the characteristic function, and Nsta is the dimension of the STA. The same structure is applied for the calculation of the LTA. This algorithm requires holding in memory the Nsta elements before the current instant. The recursive algorithm is defined as:

STA(i) = C * CF(Y(i)) + (1 - C) * STA(i - 1)where $C = 1 - e^{-S/T}$, S is the sampling period, and T is the characteristic decay time. (7)

The second group, overlapped and delayed algorithms, accounts for the actual position of the sequence in the time series. The delayed version features statistical independence between sequences but the initialization requires more points than the overlapped version. Figure 7 shows examples of the position of the STA and LTA windows in a standard and delayed algorithm



The third parameter in the algorithm is the length of the sequences. The STA length needs to be short enough to be able to identify a phase arrival but large enough to reject short change. The LTA needs to be large enough to provide an average of the noise, and not too large that the time required after an event to calculated the LTA is too long (Earle et al., 1994). This factor is very important because in a real time system, the algorithm needs to finish the event and be ready for the next event. Table 1 shows some examples of different STA and LTA length configurations.

STA length(s)	LTA length(s)	THR	SENSOR	REFERENCE
0.01	2	2		Allen (1978)
0.5	7	2	Short period	Earle et al. (1994)
8	30	2	Long period	Earle et al. (1994)
1	60	3		Mykkeltveit et al. (1984)
3	24	2	Broadband	Withers et al. (1998)

Table 1: Different configurations of STA/LTA algorithms

Continuous Seismic Monitoring On Volcanoes

Periods of high eruption activity are commonly accompanied by high seismic activity. In these periods, the identification and characterization of individual events is very difficult due to the superposition of the events. Two algorithms were developed to identify changes in seismic activity and present a real-time approach to monitoring. The Real-time seismic-amplitude measurement (RSAM) and the Seismic spectral-amplitude measurements (SSAM) were developed by the USGS and used to summarize seismic activity (Endo et al., 1991; Ewert et al., 1993). These data reduction algorithms have been very useful during volcanic crises; their real-time nature make them useful tool for volcano monitoring.

The RSAM calculates the average amplitude of a seismic signal over a period of time. Different periods (1, 5, 10 minutes (Endo et al., 1991)) have been used to calculate the RSAM for different applications. Some types of volcano activity can be monitored by the use of this algorithm, such as increase in tremor activity. However RSAM is not able to decipher changes in frequency. This inability can lead to misinterpretation of results. The other approach, SSAM, involves the calculation of RSAM over band-passed pre-filtered data. This calculation can help to characterize between different kinds of activity that in most cases refer to different physical source processes. The calculation of RSAM
is a straightforward algorithm in terms of computational resources. The SSAM requires more resources and makes its implementation on a small system more challenging. Different bandwidths have been used for SSAM analysis. These bands depend of the analysis capabilities of the system and the desired application. If a Fourier transformation of the signal is available a complete set of SSAM calculations is possible, which provides very useful information (Rogers et al., 1995). Some systems are not able to perform Fourier decomposition due to hardware and time limitations. In these systems, a SSAM calculation can still be performed with a bandwidth that is not a single frequency but a wide band. This approach can be performed by the use of analog or digital band-pass filters.

Figure 8 shows an example of a signal with energy in a wide band between 0 and 10 Hz. The signal in this figure is different from pure long period (LP) events, which usually have most of the energy in frequencies between 1 and 4 Hz. This signal has been digitally filtered in two bandwidths, the first between 0 and 5 Hz, and the second between 5 and 10 Hz. The filtering was performed by the used of a convolution with a 49-coefficient Finite Impulse Response (FIR) filter. These filtered signals can be used to calculate the SSAM of the event. The result of this calculation would allow distinguishing this event from an LP event which may produce the same RSAM. The system that is presented by this work uses digital filtering for the calculation of the SSAM over two frequency bands 1-5 Hz, and 5-10 Hz.



Figure 8: Frequency analysis of a seismic signal.A volcanic seismic signal (seismic event) is shown with its respective filtered signals (0-5 Hz filtered signal and 5-10 filtered signal) and its spectrogram (bottom). The two filtered signals can be used for SSAM calculations. The results of this analysis can help to characterize different kinds of events. Event: Sep 11,1999, 13:57:57.7, Karymsky volcano (Johnson et al. (2003))

Digital Filters

Analog filters in modern electronic equipment have been rapidly replaced by their digital counterparts. This migration of technology is due to the flexibility and better performance, in most cases, of the digital filters. A digital filter is a mathematical operation performed over a digital time series, which transforms the time series in its time or frequency content. There are two types of digital filters: finite impulse response (FIR) and infinite impulse response (IIR). Three parameters can be used to describe the performance of digital filters: filter order, stability and phase. IIR filters can be implemented, in most cases, with fewer coefficients, however a better performance can be achieved by the FIR filters in terms of stability (always stable) and phase distortion (linear phase always possible). There are many ways to apply a digital filter over a time series. The theorem of convolution gives a way to apply a digital filter without the use of a Fourier transform. This theorem establishes that a convolution in the time domain is equivalent to the multiplication in the frequency domain and vice versa. Thus, by the application of a convolution, a FIR filter can be efficiently used to filter a signal. This filtered signal can be used to calculate the SSAM.

The following chapter describes an approach for an autonomous wireless seismoacoustic array to perform the signal processing described above. This prototype system builds upon experience gained by the two WSNs described in the first section of this chapter and implements very low bandwidth reports of the status of a volcano based on the array processing without of a dedicated recorded media.

CHAPTER 3

DESCRIPTION OF THE WIRELESS SENSOR ARRAY

This section provides a detailed description of the wireless sensor array that is proposed by this work. The new technology of WSN is used to implement this sensor array. This array is intended to provide near real-time monitoring of the explosive activity on active volcances. This system has been designed to perform feature extraction on seismo-acoustic volcanic signals. This feature extraction is based on digital processing and distributed analysis. The system is featured with array capabilities which allow a first approach for horizontal calculation of the propagation direction of the slowness vector. Moreover the system is able to quantify earthquake and sound intensity and calculate the energy distribution of the activity. This chapter is divided in three main sections: 1) a description of the hardware and software elements of the array, 2) a description of the signal processing that is performed, and 3) the result of some lab experiments conducted to test the performance of this system. These experiments have been designed to serve as tests for future field installation.

Wireless Seismo-Acoustic Array: Hardware Characteristics.

The components of this system are based on the low power Moteiv Tmote Sky wireless sensor node. These nodes feature a Texas Instruments MSP420 microcontoller, 48 kB of program memory, 10 kB of static RAM, 1024 kB of external flash memory, and

a 2.4-GHz Chipcon CC2420 IEEE 802.15.4 radio. TinyOS is the software platform for programming these elements. The system consists of three types of wireless nodes: 1) a sensor node, 2) a time synchronization node, and 3) a base station node. Figure 9 shows a cartoon with the spatial distribution of the elements of this system.



The sensor nodes

The sensor array, which is described in this chapter, includes three sensor nodes. These nodes are in charge of the digitalization and the first stage of data analysis of a seismic sensor and a pressure sensor. The system uses the geophone GS-1 (Geospace Inc.). The GS-1 is a vertical voltage-generating ground-velocity sensor which features a 1 Hz natural frequency and a 17.78-V/(m/s) sensitivity. The pressure transducer is the sensor DCXL01DN (Honeywell Inc) which features a 0.039-mV/Pa sensitivity. The sampling is performed in two stages. The first includes amplification and low pass filtering of the seismic and pressure sensors. This stage uses a custom-board conditioning board which is described in the next subsection. The second stage in the acquisition system involves the digitalization of the signals. The system uses the on-board mote digitizers which feature a twelve-bit successive approximation A/D conversion. The sampling rate of the sensor nodes has been set up to 50 Hz, in both channels. However this sampling rate can be modified depending on the application.

Conditioning Board

The custom-designed conditioning board controls the amplification and filtering of the analog output of the two sensors, seismic and pressure transducers. This board was designed in conjunction with Donald Troop (Troop Instrumentation) and was constructed to maintain low power consumption and small size, and provide low noise and high gain capabilities. Two differential input channels can be connected to this board. A set of three amplification options is configured by the use of jumpers; the amplifications correspond to gains of 1, 100, and 1000. These different values for gain are appropriate for different scenarios that can be found in the field. For instance, a gain of 1 can be useful to reject the local noise in a locale with large signals; or in a place located very close to the source where a event would be very intense that would saturate the channel. The other extreme, requiring high amplification might be for placements further from the source. In the amplification stage the main element in the design is the instrumentation amplifier, AD623 (Analog Devices Inc.), which features single supply operation and rail-to-rail output swing. The amplifier AD623 also allows the amplification of small differential signals from sensors with low, or no, common-mode voltage. These include passive geophones, pressure transducers, thermocouples, and others. This characteristic was useful for the integration of the pressure transducer due to its low differential signal (less than 10mV) and no common-mode voltage. However, the output voltage of different seismic sensors varies considerably. For instance, the output of the 4.5 Hz GS11 geophone is 10s of millivolts, and the output of the 1-Hz GS1 seismic sensor is 100s of millivolts. This second voltage range is unmanageable for the AD623 non-common mode operation. Thus a 1.25 V common-voltage component has been added to the seismic channel to allow a flexible input. The second step in the signal conditioning is the filtering. An active 2-pole low pass filter has been implemented by the use of the lowpower, low-noise operational amplifier LM6061(National Semiconductor Inc.). Figure 10 shows the electronic diagram of amplification stage of the conditioning board (a complete electronic diagram is included in the Appendix A.). Figure 11 shows an example of the Tmote Sky's 12-bit ADC and the amplification board performance. The 1-Hz signal comes from a function generator and shows three different waveforms (sine waveform 0-3.5s, square waveform 3.5-6.5s, and triangle waveform 6.5-10s).





Time synchronization node

The time synchronization node consists on a Lassen LP GPS receiver and two Tmote Sky motes. The first mote is connected to the serial channel and pulse per second (PPS) line of the GPS receiver and also to the second Tmote Sky. The second mote is connected to the GPS-receiver PPS and to the first mote. This double mote setup has been implemented in order to simplify the management of both the acquisition of the time from the GPS receiver and the network time synchronization. The simplification that this configuration provides comes from the fact that the serial port of the Tmote Sky mote shares the bus with the serial peripheral interface (SPI) bus, which communicates the microcontroller with the radio. Thus, having a mote exclusively dedicated to communicate with the GPS receiver allows the second mote to be in charge of the network synchronization. In this arrangement the mote responsible for the communication with the GPS receiver has its radio turned off. This network synchronization mechanism requires an extensive use of the radio and implements a variation of the Flooding Time Synchronization Protocol (FTSP) available for the Tmote Sky platform. Figure 12 shows the elements and connections (wired and wireless) of the time synchronization node and base node.

The base node

The base node consists in a double Tmote Sky mote setup. Similar to the time synchronization node configuration, one mote is dedicated to the radio communication and the other to the communication with an external device, which is in charge of the long range communication such as radio or satellite modem (Figure 12).



Data Analysis Description

Two kinds of data analysis are performed over the data previously digitized: a continuous analysis and a triggered event-data processing. This data analysis is performed in the sensor nodes and managed by the software component DataAnalysis. This component as well as the rest of the software elements of the array is written in the language nesC. nesC is an efficient and robust programming language for networked

embedded systems (Gay et al., 2003). The complete source code for the DataAnalysis is included in Appendix B.

The continuous analysis calculates RSAM and two SSAMs over regular intervals. This analysis is user-configurable in total length and overlapping. The SSAM calculations are performed by the application of two FIR filters in two different bandwidths 0-5 Hz and 5-10Hz. Figure 13 and Figure 14 show the frequency responses of the filters.





The information that is synthesized by this continuous analysis is collected by each sensor node and transmitted to the base station using the message activityMsg. Table 2 describes the size and the purpose of the elements of the activityMsg. The structure of the message activityMsg is shown below:

typedef struct activityMsg {
 uint16_t srcAddr;
 uint16_t seqno;
 uint16_t counter;
 uint32_t ini_time;
 uint32_t RSAM1;
 uint32_t SSAM_low1;

uint32_t SSAM_high1; uint32_t RSAM2; uint32_t SSAM_low2; uint32_t SSAM_high2; } activityMsg;

VARIABLE	SIZE(Bytes)	PURPOSE
srcAddr	2	ID of the sensor node
Seqno	2	Sequence number
counter	2	Number of samples
ini_time	4	Time of the beginning of this RSAM sequence
RSAM1	4	RSAM CH1
SSAM_low1	4	SSAM 0-5 Hz CH1
SSAM_high1	4	SSAM 5-10 Hz CH1
RSAM2	4	RSAM CH2
SSAM_low2	4	SSAM 0-5 Hz CH2
SSAM_high2	4	SSAM 5-10 Hz CH2

Table 2: Description of the variables of the message activityMsg

The second analysis is trigger based and is intended to extract the basic characteristics of an event. This analysis begins with a phase detector based on a STA/LTA algorithm. The parameters of a typical configuration for the phase detector are shown in Table 3 (this configuration is also used in the laboratory tests in the next section). The information that is transmitted to the base station after an event is declared over includes: the onset and end time of the event, polarity, the last value of the STA before the onset of the event, which is an estimation of background noise, the magnitude and position of the maximum value in the event, and a sequence of 10 elements, which is a decimated version of the event is the

average of the signal during 6 second, this value of 6 seconds was chosen considering the average duration of a volcanic event, which is between 50-60 seconds.

PARAMETER	VALUE	UNITS
CHARACTERISTIC	Square value	
FUNTION		
STA LENGTH WINDOW	0.5	S
LTA LENGTH	8	S
THRESHOLD	4	Ratio

Table 3: Parameters of the STA/LTA algorithm

The information that is extracted by this event analysis is transmitted to the base station using the message eventMsg. The structure of the message eventMsg is shown below (Table 4 describes the size and the purpose of the elements of this message):

typedef struct eventMsg {

uint16_t srcAddr;

uint16_t seqno;

uint16_t eventON;

uint32_t time_ini;

uint32_t time_end;

uint16_t polarity

uint32_t preevent_STA;

uint16_t posMAX;

int32_t max_value;

uint32_t STAevent_ON[10];

} eventMsg ;

VARIABLE	SIZE(Bytes)	PURPOSE	
srcAddr;	2	ID of the sensor node	
seqno;	2	Sequence number	
eventON;	2	Internal use	
time ini;	4	Onset of the event	
time end;	4	End of the event	
polatiry	2	Polarity	
preevent STA;	4	Last value of the STA before event	
posMAX;	2	Position maximum value	
max value;	4	Maximum value	
STAevent ON[10];	40	Decimated version	

Table 4: Description of the variables of the message eventMsg.

Laboratory Test Results

In order to test the performance of the system different experiments were carried out in the lab. The algorithm aboard the sensor nodes that performs the RSAM and the two SSAMs, was tested using an analog signal from a function generator. The RSAM and SSAM algorithms were set up to 1-minute window length with 33% overlap. The output of the generator was a monochromatic sine wave .The amplitude was kept constant and the frequency changed in 13-minute intervals. The frequencies that were used in this test were 2, 5, 8, and 15 Hz. These different frequencies were chosen to simulate volcano signals. Figure 15 shows the results of this test. An important test of the system is that even under different frequencies the value of the RSAM persists almost unaltered and the SSAM can efficiently distinguish changes in the frequency content of the signal.



The second test includes the validation of the picking algorithm and its accuracy. For this test the sensor nodes were colocated in a room, the picking algorithm was applied to the infrasonic channel of the sensor nodes. The variations in pressure were generated by the slamming of the room's door. In this experiment all sensors experienced the same decompression. Figure 16 shows the results of this experiment. In this figure, a color mark means that a sensor node identify an event. The events 1, 2, 3, and 4 are identified by all the sensor nodes. In these triggered events the differences between the first arrival times are within a 50 ms interval. These inaccuracies in the calculation are related: 1) interference between the analog channels, or 2) variations in the power line during the operation of the radio transceiver. In the proposed topology of this system, a 140 ms time lag is expected for the arrival of the infrasound wave to all the different sensor nodes. This lag is due to the sound's speed (331 m/s) and the 50-m separation of the nodes. This 140 ms is still longer that our time accuracy. Thus, this system will be able to track an air wave crossing through the array.



CHAPTER 4

CONCLUSIONS, RECOMMENDATIONS, FIELD DEPLOYMENT AND FUTURE WORK

Conclusions and Recommendation

I have developed a wireless sensor array to conduct real-time autonomous data analysis of seismo-acoustic signals generated by volcanic earthquakes. This project has demonstrated the feasibility of the application of digital signal processing aboard a wireless sensor array for monitoring volcanoes. The algorithms that have been developed allow the application of a phase detector and a phase picker, as well as RSAM and SSAM, which are common analysis tools for volcano seismology. The phase picker uses a STA/LTA algorithm, which can be configured for length of the windows and the characteristic function that is used. The calculation of RSAM was very straightforward and its high configurability (time window and overlap) will be useful as a real-time measurement of volcano activity. The SSAM calculation will be also useful as it can provide a mean to distinguish different types of earthquake activity such as fluid movement and volcano tectonic activity. This system uses the Tmote Sky sensor nodes, which has provided an adequate platform. Its high RAM and ROM resources along with its flexible programming language have facilitated the design of the algorithms. During the course of this study some shortcomings have become apparent in hardware and software elements. A specific hardware limitation of this system is the small input range and low accuracy of the built-in analog-to-digital converter of the Tmote Sky mote. Moreover, the use of just one converter and a switching mechanism introduces noise on the channels and interference between channels. The analog to digital conversion is also affected when the radio is receiving or transmitting information. These hardware related problems also affect the software components. For example, the phase picking algorithm (based on a STA/LTA algorithm) is very accurate on synthetic signals, however when implemented on the board its effectiveness decreases due to noise on the analog-to-digital convesion.

The computational resources of the sensor nodes also impose a limit in the types of analysis. For example, the double 50-coefficient convolution that is used to filter data to calculate the SSAM requires between 4-5 ms per channel to be completed, which represents 45% of the time between conversions (50 Hz sampling rate). These operations leave only 55% or less of the time for the other data analyses including, the time synchronization, consecutive conversions, and networks requirements. Considering these usage requirements, computational limits are nearly reached. Thus a double 100-coefficient convolution, which is far from an extensive data analysis in seismology, may be the limit of our devices in terms of computation.

Field deployment

The system that has been described in the previous chapter is scheduled for deployment at Tungurahua volcano in August 2007. I plan to install the array 3 km from the vent together with a Freewave radio modem that will be used to relay the information from the base station to the Tungurahua Volcano Observatory (operated by the Insituto Geofisico, Escuela Politecnica Nacional). The topology of the array will be a 50-m equilateral triangle with a seismo-acoustic sensor node at each vertex. The base station and the time synchronization node will be located within the triangle (Figure 9). The information generated by this system will include the number and timing of explosions, polarity, length, and maximum intensity of the recorded signals, RSAM, and two SSAM in different bandwidths. The purpose of this deployment is to test this system and demonstrate the system's capabilities as a robust tool for volcano monitoring and show that its low power requirements, small size, and autonomy make the system ideal for remote installation.

Future Work

Exciting opportunities for volcano studies are now available through WSN. The current available hardware enables important real time data analysis. However some limits in this analysis have also been exposed. To overcome these problems a new generation of sensor nodes should be developed, which may integrate the existing wireless platform with high accuracy analog to digital converters and exclusively dedicated data analysis units. The use of 24-bit ADC has been demonstrated by previous work (see chapter 2). Dedicated units may be in charge of extensive data analysis such as

frequency analysis and waveform coda analysis. Currently available technologies include a great variety of these units, which can be as simple as single chips for filtering or complete microcontrollers specialized in data processing. Future work should focus on the development of low power wireless sensor arrays and networks to perform extensive digital processing to accomplish real time location and characterization of volcanic earthquakes.

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APPENDICES

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Appendix B: The "Dataanalysis" Component Source Code

This appendix shows the source code for the component Dataanalysis. This software was written in the language programming nesC. This component is responsible for the application of the signal processing that is performed by this sensor array:

* @author Omar Marcillo * @version 1.0, May 10, 2007 */ #include "DataAnalysis.h" interface DataAnalysis { command result_t init();

```
command result_t add_sample(uint16_t sample1,uint16_t sample2);
command void setTime(uint32_t time);
event result_t endEvent(eventMsg ev1,uint16_t typeE);
event result_t contActivity(activityMsg ac);
event void errorCalc(uint8_t errorType);
}
```

```
#include "fir.h"
#include "DataAnalysis.h"
#include "PrintfUART.h"
#include "debbugFUCT.h"
module DataAnalysisM
{
  provides interface DataAnalysis;
  uses interface LocalTime<T32khz> as LocalTime32khz;
  uses interface GlobalTime<T32khz> as GlobTime;
}
implementation
{
                  ----- Data
  // ====
  uint16 t dataMAIN1;
      int16_t buffCHS[SIZE_BUFF];
       uint32_t tailCHS[SIZE_TAIL];
  uint16 t dataMAIN2;
       int16_t buffCHI[SIZE_BUFF];
       uint32 t tailCHI[SIZE TAIL];
       // =====variables for suppression of DC
       uint16 t count INI;
       uint32 t offset sum1;
       uint16 t offaux1;
       uint32 t offset sum2;
       uint16 t offaux2;
       // ==== variables for data analysis
       uint8 t posBUFFS;
       uint16 t posTAILS;
       int16 t sampsigned1;
       uint8 t posBUFFI;
       uint16 t posTAILI;
       int16_t sampsigned2;
      //===variables for general counter
       uint16 t count GEN1;
       data filt dat filteredG1;
```

uint16_t counterFA1; uint16_t seqNUMES; uint16_t seqNUMEI;

uint16_t count_GEN2; data_filt dat_filteredG2; uint16_t counterFA2; uint16_t seqNUMA;

//===variable for process on data
uint8_t filFIR1; //apply the FIr filters to the data
uint8_t rsams1; //pick the first arrivals
uint8_t pickFA1; //pick the first arrivals
uint8_t filFIR2; //apply the FIr filters to the data
uint8_t rsams2; //pick the first arrivals
uint8_t pickFA2; //pick the first arrivals

uint32_t auxRSAM1; uint32_t auxSSAML1; uint32_t auxSSAMH1; uint8_t statusGEN;

uint32_t auxRSAM2; uint32_t auxSSAML2; uint32_t auxSSAMH2; uint8_t statusGEN2;

// DATA FOR PICKING PROCCESS
uint8_t aux_ratio;
uint8_t aux_count_ev;

uint32_t preSTAS; uint32_t preSTAI;

//===variable aux
int8_t iauxl;

//===variable dataTX
struct stalta_inf staltaCHS;
struct eventMsg eventCHS;
struct activityMsg activityCHS;

struct stalta_inf staltaCHI; struct eventMsg eventCHI; struct activityMsg activityCHI;
// ==== variables for time uint32_t timeaux1; // ==== variables for FIR int32_t valdsp1_1; int32_t valdsp1_2; //int32_t valdsp2_1; //int32_t valdsp2_2; int32_t auxlocal; uint8_t posFIR;

```
// _____ Methods
```

```
uint32 t characFunc(int16 t value); // Characteristic function
  uint16 t absInt(int16 t value);
  void filtFIR();
  void pick arrivS();
  void pick arrivI();
  void rsamcal();
command result t DataAnalysis.init()
  {
  count_INI=0;
  auxRSAM1=0;
  auxSSAML1=0;
  auxSSAMH1=0;
  offset sum1=0;
  auxRSAM2=0;
  auxSSAML2=0;
  auxSSAMH2=0;
  offset sum2=0;
  filFIR1=1;
      pickFA1=0;
      rsams1=1;
  filFIR2=0;
      pickFA2=0;
      rsams2=0;
  posTAILS=0;
  posTAILI=0;
      statusGEN=0;
      seqNUMES=0;
```

```
seqNUMA=0;
      return SUCCESS;
  }
inline void DCSup(uint16_t sam1,uint16_t sam2)
   if((count INI)<=(DCLENGTH-1)){
    offset sum1+=sam1;
    offset sum2+=sam2;
    sampsigned1=0;
    sampsigned2=0;
    count INI++;
    }
   else{
    offset sum1+=sam1;
    offaux1=(offset sum1)/(DCLENGTH+1);
    offset sum1-=offaux1;
    sampsigned1=(sam1-(offset sum1/(DCLENGTH)));
    offset sum2+=sam2;
    offaux2=(offset sum2)/(DCLENGTH+1);
    offset sum2-=offaux2;
    sampsigned2=(sam2-(offset sum2/(DCLENGTH)));
    }
   }
inline void dat in buff(){
   buffCHS[posBUFFS]=sampsigned1;
       posBUFFS=((posBUFFS+1)%SIZE BUFF);
   buffCHI[posBUFFI]=sampsigned2;
       posBUFFI=(posBUFFI+1)%SIZE BUFF;
   }
int16 t dat out buffI(int8 t posi){
  uint8 t posOUTBUFF;
  if(posBUFFI>=posi){
      posOUTBUFF=posBUFFI-posi;
    }
  else{
    posOUTBUFF=SIZE_BUFF+(posBUFFI-posi);
    }
      return buffCHI[posOUTBUFF];
  }
int16 t dat out buffS(int8 t posi){
  uint8 t posOUTBUFF;
  if(posBUFFS>=posi){
```

```
posOUTBUFF=posBUFFS-posi;
    }
  else {
    posOUTBUFF=SIZE BUFF+(posBUFFS-posi);
    }
      return buffCHS[posOUTBUFF];
  }
      uint8 t flagS;
      uint8 t flagI;
task void dataANAGEN()
       ł
  DCSup(dataMAIN1,dataMAIN2);
      dat in buff();
      if(filFIR1)
             filtFIR();
             }
      if(pickFA1) {
                pick_arrivS();
      if(pickFA2) {
                pick_arrivI();
                }
       if(rsams1) rsamcal();
      statusGEN=0;
       ł
command void DataAnalysis.setTime(uint32 t time)
       timeaux1=time;
       }
command result t DataAnalysis.add_sample(uint16_t data1,uint16_t data2)
      if(statusGEN==0){
             statusGEN=1;
             dataMAIN1=data1;
             dataMAIN2=data2;
      if(post dataANAGEN()) {return SUCCESS;}
      else {return FAIL;}
       }
  else {
    statusGEN=0;
      signal DataAnalysis.errorCalc(1);
```

```
return FAIL;
      }
      }
uint32 t characFunc(int16 t value){
    return ((uint32 t)(((int32 t)value)*(int32 t)value));
     }
uint16 t absInt(int16 t value){
    if((value & 0x8000)!=0){
       return((uint16 t)(((\simvalue) & 0x7FFF)+1));
       }
    else{
       return (uint16_t)value;
       }
     }
inline void rsamcal(){
 auxRSAM1+=absInt(sampsigned1);
 auxSSAML1+=absInt(dat filteredG1.datalowfilt);
 auxSSAMH1+=absInt(dat_filteredG1.datahighfilt);
 auxRSAM2+=absInt(sampsigned2);
 auxSSAML2+=absInt(dat filteredG2.datalowfilt);
 auxSSAMH2+=absInt(dat filteredG2.datahighfilt);
 activityCHS.counter++;
 if(activityCHS.counter==(SIZE RSAM-OVRL PERC)){
   activityCHS.ini time= call GlobTime.get();
   activityCHS.seqno=seqNUMA;
   seqNUMA=seqNUMA+1;
   activityCHS.RSAM1 =auxRSAM1;
   activityCHS.SSAM low1 =auxSSAML1;
   activityCHS.SSAM high1=auxSSAMH1;
   activityCHS.RSAM2
                        =auxRSAM2;
   activityCHS.SSAM low2 =auxSSAML2;
   activityCHS.SSAM high2=auxSSAMH2;
   auxRSAM1 = 0;
   auxSSAML1 = 0;
   auxSSAMH1 = 0;
   auxRSAM2 = 0:
   auxSSAML2 = 0;
   auxSSAMH2 = 0;
    }
 if(activityCHS.counter==(SIZE RSAM)){
   activityCHS.RSAM1+=auxRSAM1;
   activityCHS.SSAM low1+=auxSSAML1;
   activityCHS.SSAM high1+=auxSSAMH1;
```

```
activityCHS.RSAM2+=auxRSAM2;
   activityCHS.SSAM low2+=auxSSAML2;
   activityCHS.SSAM high2+=auxSSAMH2;
   activityCHS.counter=OVRL PERC;
   signal DataAnalysis.contActivity(activityCHS);
    }
}
void filtFIR()
  ł
  //FIR filter with NUM COEF coefficients
  valdsp1 1=0;
  valdsp1 2=0;
  for(iauxl=0;iauxl<NUM COEF;iauxl++){
    if((posBUFFS-iaux1)>=0){
      posFIR=posBUFFS-iauxl;
    else {
      posFIR=NUM COEF+(posBUFFS-iauxl); //this must be 51
       }
    auxlocal=(int32 t)buffCHS[posFIR];
    valdsp1 1+=(auxlocal)*((int32 t)FIR5[iauxl]);
    valdsp1 2+=(auxlocal)*((int32 t)FIR10[iauxl]);
    //auxlocal=(int32 t)buffCHI[posFIR];
    //valdsp2 1+=(auxlocal)*FIR5[iauxl];
    //valdsp2 2+=(auxlocal)*FIR10[iauxl];
    }
 dat filteredG1.datalowfilt=(int16 t)(valdsp1 1/10000);
  dat filteredG1.datahighfilt=(int16 t)(valdsp1 2/10000);
  ł
inline void pick arrivS(){
   uint32 tLTAaux;
   uint16 t posintTAIL;
   staltaCHS.counter++;
   if(staltaCHS.counter==1){
     staltaCHS.LTA shift=0;
     staltaCHS.STA value=0;
     staltaCHS.LTA value=0;
   if(((staltaCHS.counter)%SIZE STA)==1){
     if(eventCHS.eventON==0){preSTAS=staltaCHS.STA value;}
     staltaCHS.STA_value=0;
```

```
}
   staltaCHS.STA value+=characFunc(sampsigned1);
   if(((staltaCHS.counter)%SIZE STA)==0){
     if(eventCHS.eventON==0){
       staltaCHS.LTA value+=staltaCHS.STA value;
       tailCHS[posTAILS]=staltaCHS.STA value;
       posTAILS=(posTAILS+1)%SIZE TAIL;
     else{
if((staltaCHS.STA value<=preSTAS)||((eventCHS.eventON)>=MAXIMUN EVEN
T L)){
         eventCHS.eventON=0;
         staltaCHS.counter=0;
         signal DataAnalysis.endEvent(eventCHS,1); //include a parameter to tell
if the event has been cut off
         }
                          //or the TH was reached
       else{
          if((eventCHS.eventON)<MAXIMUN EVENT L){
eventCHS.STAevent ON[eventCHS.eventON/15]+=staltaCHS.STA value;
           eventCHS.eventON+=1;
         staltaCHS.counter=0;
       }
     }
   if(staltaCHS.counter==(SIZE LTA+SIZE STA)){
     LTAaux=staltaCHS.LTA value-staltaCHS.STA value; //LTA with LTA SIZE
length
     staltaCHS.counter=(SIZE LTA);
     if(posTAILS>=(SIZE RATIO_S_L_TA+1)) {
      posintTAIL=posTAILS-(SIZE RATIO S L TA+1);
      }
     else {
     posintTAIL=(uint16 t)(SIZE TAIL+(posTAILS-
(SIZE RATIO S L TA+1)));
     staltaCHS.LTA value-=tailCHS[posintTAIL];
staltaCHS.ratio=(((staltaCHS.STA value*SIZE RATIO S_L_TA)*10)/LTAaux);
     //printfUART("R_S %i\n ",(uint16_t)staltaCHS.ratio);
     if(staltaCHS.ratio>THRESHOLD EVENT){
       printfUART("PS E\t","");
```

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```
aux count ev=0;
```

// TWO CONSECUTIVES POINTS over the TH TRIGGER

```
AN EVENT
```

```
for(iaux1=(SIZE STA+SIZE STA/2);iaux1>=0;iaux1--){
  // the points are going backwards, the most recent first
  /* this was incorrect the idea is to te4st first the last point in buffer first*/
  aux_ratio=(10*characFunc(dat_out_buffS(iauxl))*SIZE_LTA)/LTAaux;
  if(aux ratio > THRESHOLD EVENT){
     aux count ev++;
     if(aux count ev \ge 5)
      ł
      eventCHS.posINI=iauxl;
      iauxl=-1;
      }
     }
  else{ aux count ev=0; }
  }
if (aux count ev < 5)
 printfUART("FS E\n","");
 }
else{
 printfUART("TS E\n","");
 flagS=1;
 eventCHS.eventON=1;
 eventCHS.preevent STA=preSTAS;
 eventCHS.time ini = timeaux1-eventCHS.posINI*(32768L/100);
 for(iauxl=0;iauxl<SIZE STA;iauxl++){
      eventCHS.STAevent_ON[iauxl]=0;
    }
 eventCHS.seqno=seqNUMES;
 seqNUMES=seqNUMES+1;
 /*
 for(iauxl=(SIZE STA+SIZE STA/2);iauxl>=0;iauxl--){
  if(dat out buffS(iauxl)>0){
  printfUART("%i\t",dat out buffS(iauxl));}
   else {
   printfUART("-%i\t",0-dat out buffS(iauxl));}
   ł
 printfUART("\n","");
 */
 staltaCHS.counter=0:
 //signal DataAnalysis.startEvent(8);
 }
}
```

```
else{//printfUART("NS E\n","");
     }
     }
   }
inline void pick arrivI(){
   uint32 tLTAaux;
   uint16 t posintTAIL;
   staltaCHI.counter++;
   if(staltaCHI.counter==1){
     staltaCHI.LTA shift=0;
     staltaCHI.STA value=0;
     staltaCHI.LTA value=0;
     }
   if(((staltaCHI.counter)%SIZE STA)==1){
     if(eventCHI.eventON==0){preSTAI=staltaCHI.STA value;}
     staltaCHI.STA value=0;
     }
   staltaCHI.STA value+=characFunc(sampsigned2);
   if(((staltaCHI.counter)%SIZE STA)==0){
     if(eventCHI.eventON==0){
        staltaCHI.LTA value+=staltaCHI.STA value;
        tailCHI[posTAILI]=staltaCHI.STA value;
        posTAILI=(posTAILI+1)%SIZE TAIL;
     else{
if((staltaCHI.STA_value<=preSTAI)||((eventCHI.eventON)>=MAXIMUN_EVENT
L)){
          printfUART("END EVENT","");
          //eventCH.time end = timeaux;
          eventCHI.eventON=0;
          staltaCHI.counter=0;
          signal DataAnalysis.endEvent(eventCHI,2); //include a parameter to tell if
the event has been cut off
                            //or the TH was reached
          }
        else{
           if((eventCHI.eventON)<MAXIMUN EVENT_L){
//eventCHI.STAevent ON[eventCHI.eventON/15]+=staltaCHI.STA_value;
            eventCHI.eventON+=1;
             }
          staltaCHI.counter=0;
          }
```

```
}
     }
   if(staltaCHI.counter==(SIZE LTA+SIZE STA)){
     LTAaux=staltaCHI.LTA_value-staltaCHI.STA_value; //LTA with LTA_SIZE
length
     staltaCHI.counter=(SIZE LTA);
     if(posTAILI>=(SIZE RATIO S L TA+1)) {
      posintTAIL=posTAILI-(SIZE RATIO S L TA+1);
     else {
      posintTAIL=(uint16 t)(SIZE_TAIL+(posTAILI-
(SIZE RATIO_S_L_TA+1)));
       ł
     staltaCHI.LTA value=tailCHI[posintTAIL];
staltaCHI.ratio=(((staltaCHI.STA value*SIZE RATIO S L TA)*10)/LTAaux);
     //printfUART("R I %i \n",(uint16 t)staltaCHI.ratio);
     if(staltaCHI.ratio>THRESHOLD EVENT){
       printfUART("PI E\t","");
       aux count ev=0;
                     // TWO CONSECUTIVES POINTS over the TH TRIGGER
AN EVENT
       for(iauxl=(SIZE STA+SIZE STA/2);iauxl>=0;iauxl--){
          // the points are going backwards, the most recent first
          aux ratio=(10*characFunc(dat out buffI(iauxl))*SIZE LTA)/LTAaux;
          if( aux_ratio > THRESHOLD EVENT){
            aux count ev++;
            if (aux count ev \ge 2)
             eventCHI.posINI=iauxl;
             iauxl=-1;
             }
            }
          else{ aux_count_ev=0; }
          }
       printfUART("count %i\n",aux count ev);
       //aux count ev=0;
       if (aux count ev < 2) {
         printfUART("FI E\n","");
         }
       else {
         printfUART("TI E\n","");
                           flagI=1;
         eventCHI.eventON=1;
         eventCHI.preevent STA=preSTAI;
         eventCHI.time_ini = 0;//timeaux;
         eventCHI.posINI=iauxl;
```

```
eventCHI.seqno=seqNUMEI;
seqNUMEI=seqNUMEI+1;
for(iauxl=0;iauxl<SIZE_STA;iauxl++){
    //eventCHI.STAevent_ON[iauxl]=0;
    }
staltaCHI.counter=0;
printfUART("TI End\n","");
}
}
}
```

}