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4D Multimodal Visualization and Analysis of Seafloor Vents and **Plumes**

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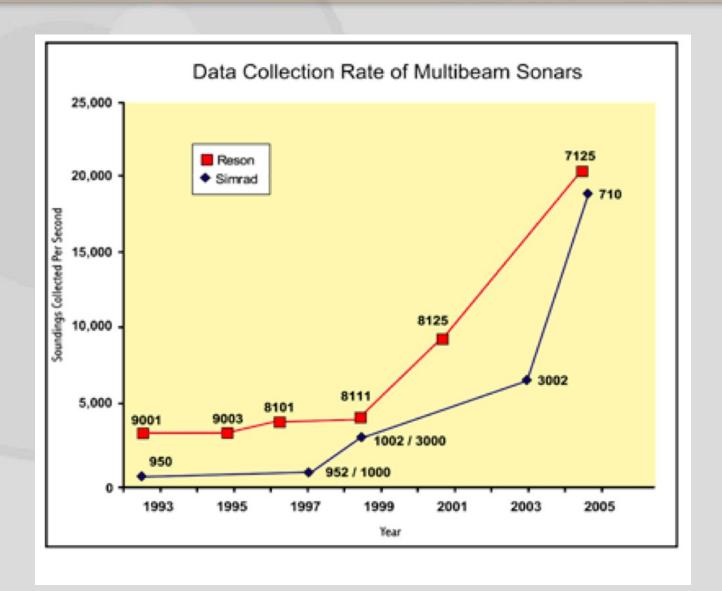
4D Multimodal Visualization and Analysis of Seafloor Vents and Plumes

Maurice Doucet & Mark Paton, IVS3D

Jim Gardner, Center for Coastal & Ocean Mapping, UNH

Jens Greinert, Royal Netherlands Institute for Sea Research









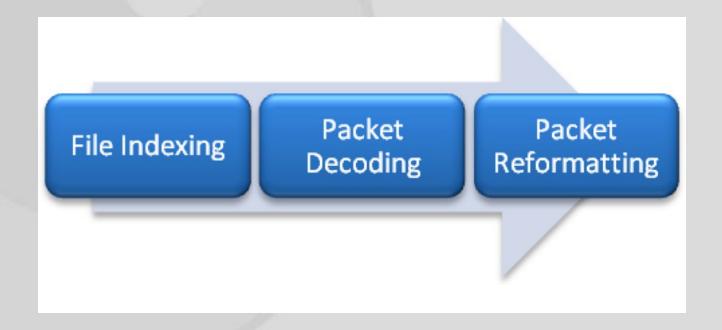


- Data Density
- Most of the time there isn't much to see
- Different manufacturer have different storage schemes.

Desire for a suitable and Open Format



The GWC Format



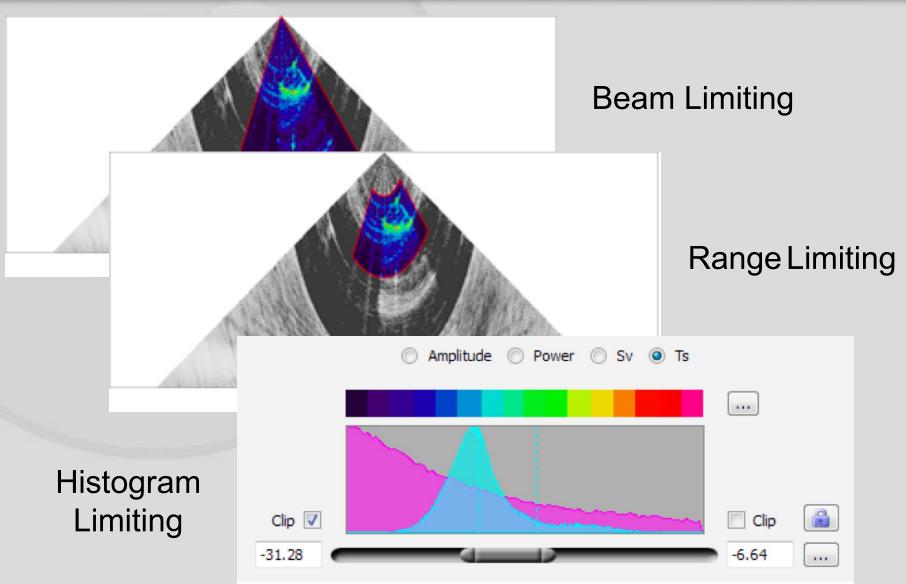
- Integrated ping based packets with TS & sync'd nav and attitude.
- Parsers for Kongsberg, Reson, Imagenex, XTF, etc.
- External navigation can come from POSPac and GSF.

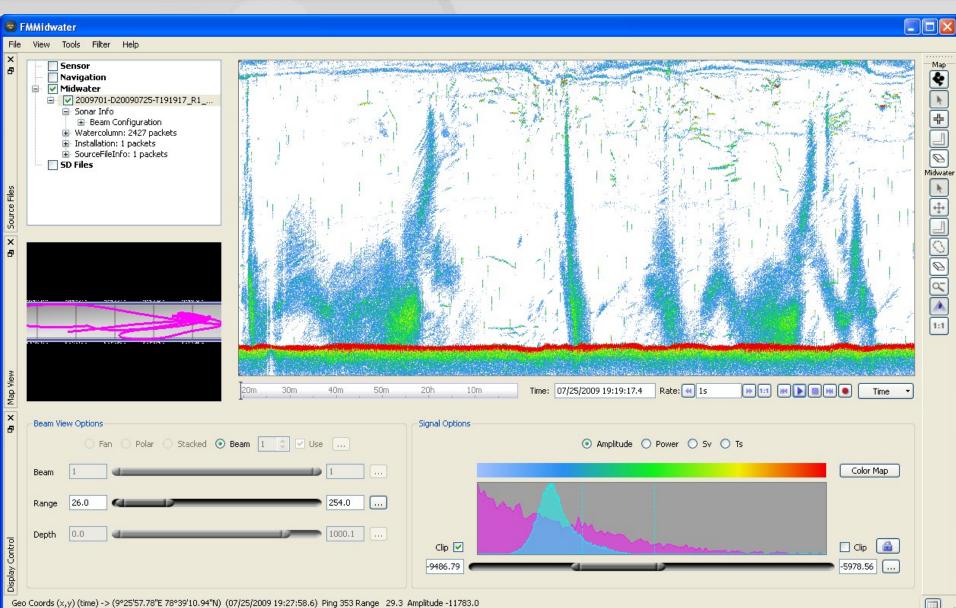


Method of feature extraction

- No automatic feature detection
- Provide tools for feature examination and visualization.
 - Fan View/Stack View
 - Ability to control the time range and beam range of interest
 - Ability to zoom in on the histogram of resulting intensities.
- Data sent to Fledermaus for 4D visualization and analysis.









Beam Time Series Curtain

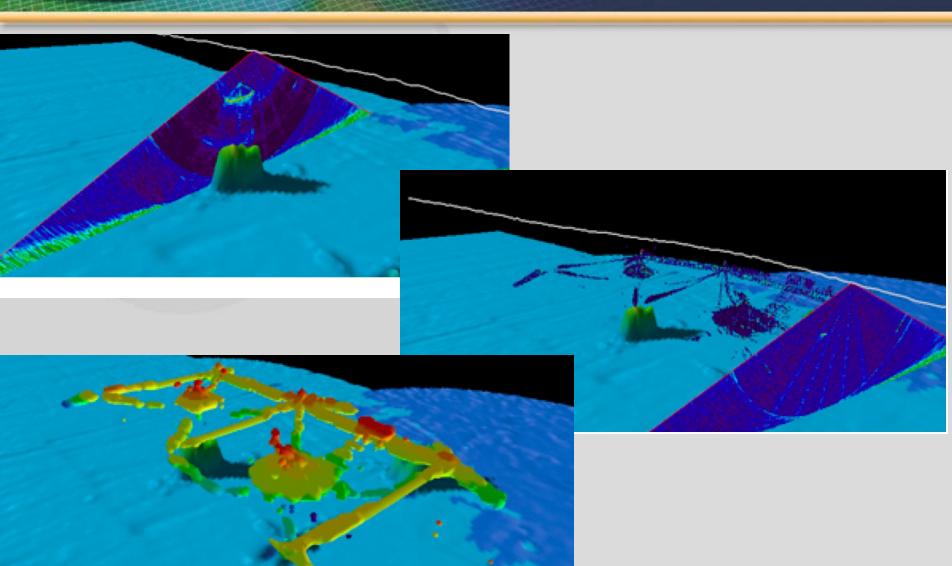
Ping Fan over time

3D Points from resulting features (time tagged)

3D Volume with ISO surface visualization







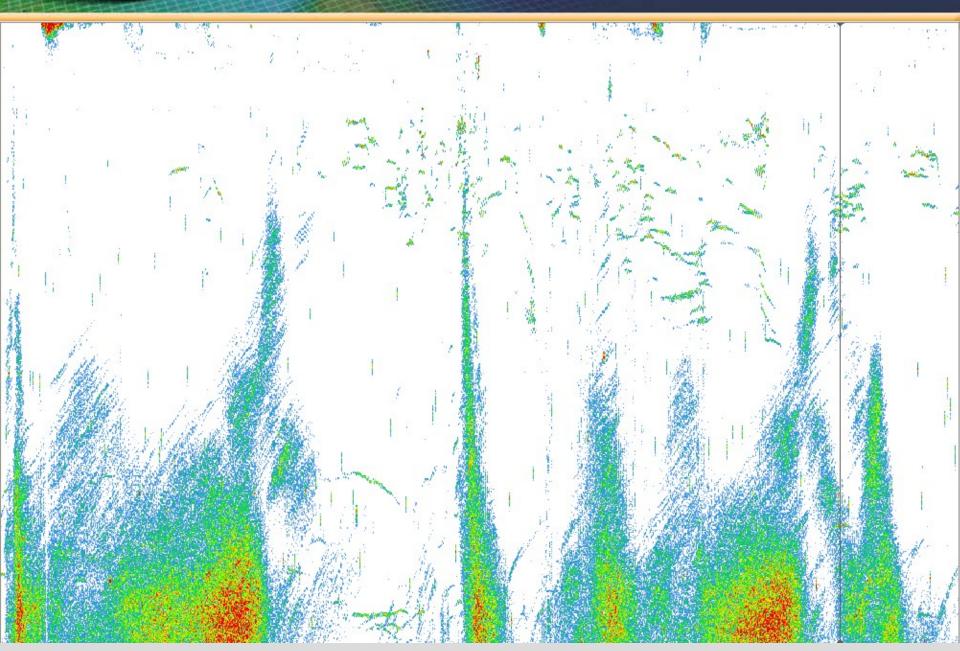


- Kongsberg ES60 Survey
 - Jens Greinert
 - Data collected offshore of Svalbard on the RV Jan Mayen (University of Tromsoe)

- Data collected in 3 frequencies
 - 18 KHz, 38 KHz, 120 KHz

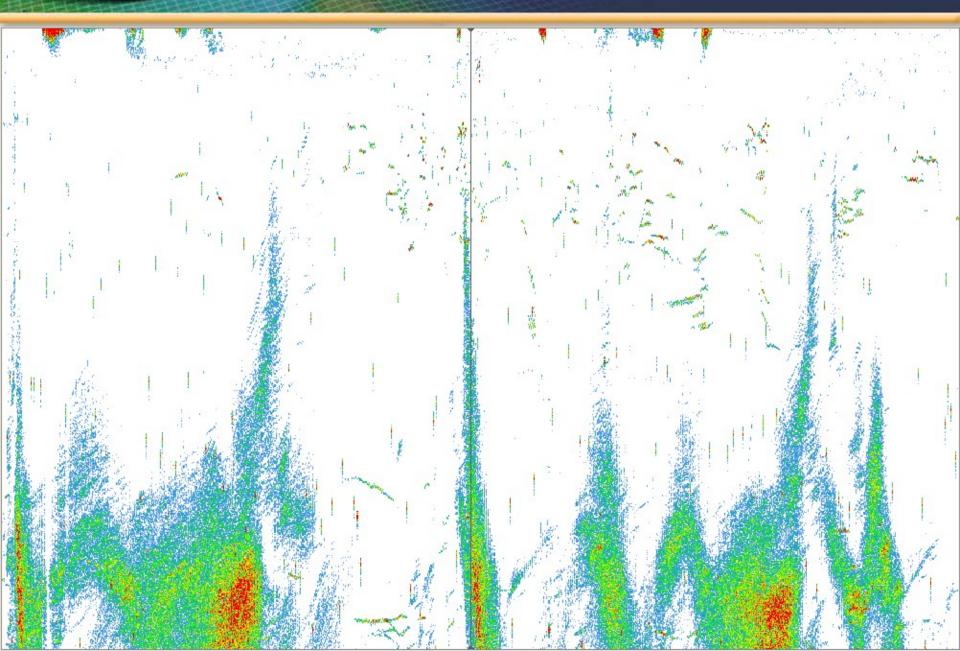


Svalbard ES60 Singlebeam - 18 KHz



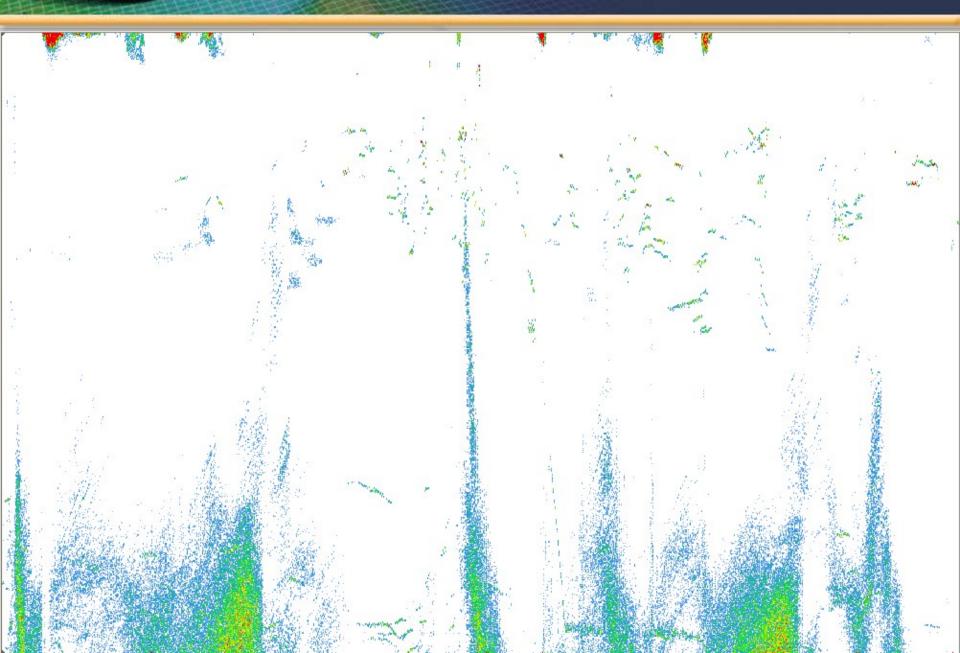


Svalbard ES60 Singlebeam - 38Khz





Svalbard ES60 Singlebeam – 120 Khz



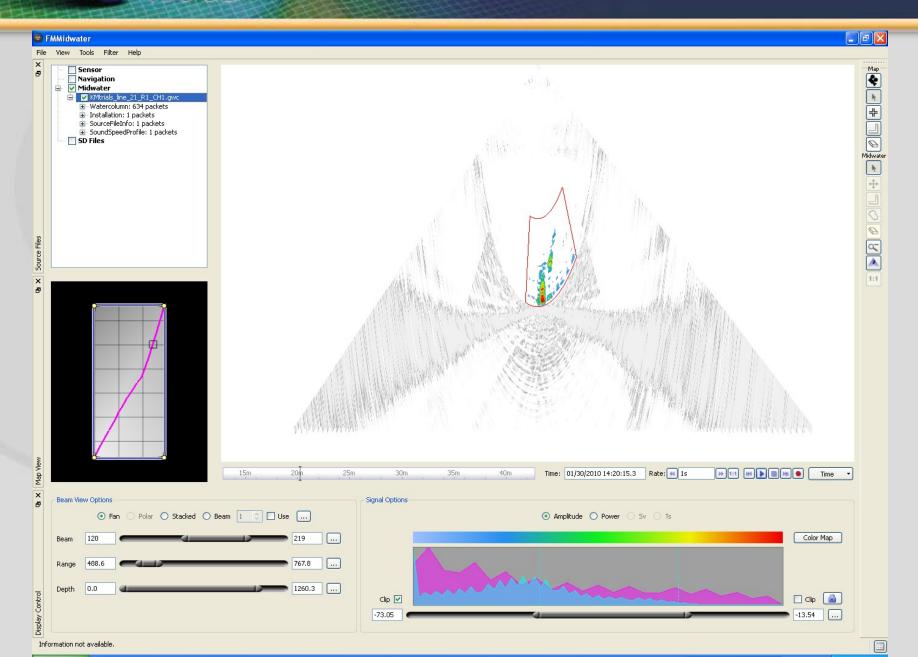


EM122 Sea Acceptance Trials

Known area of hydrate plumes

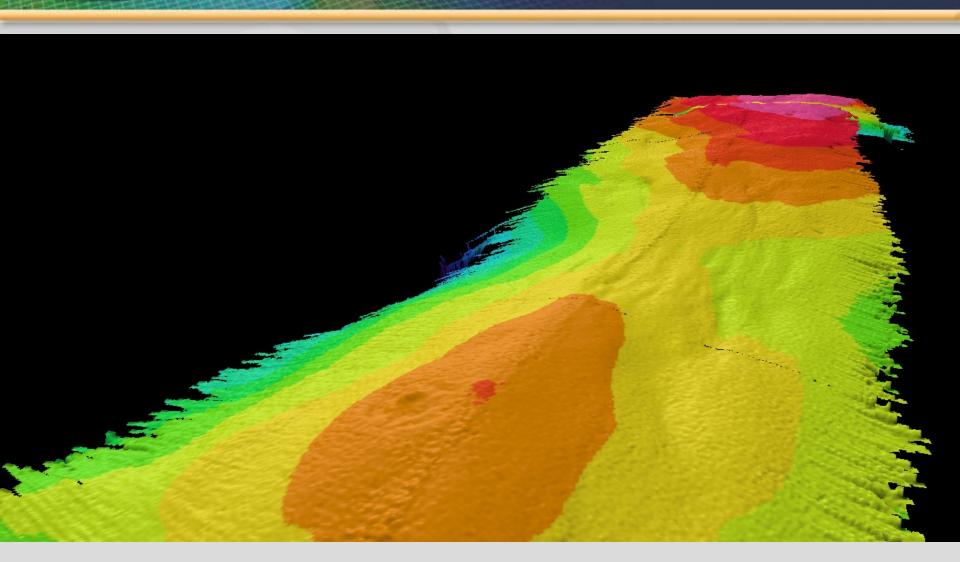
 Interested to see whether the sonar would pick up the plume at 12Khz O IVS 3D

FM Midwater – Fan View



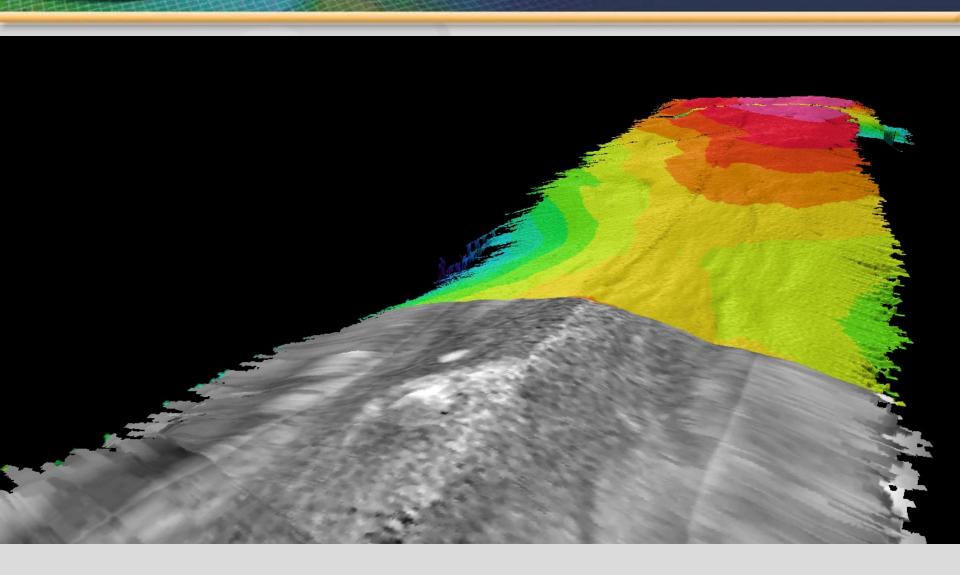






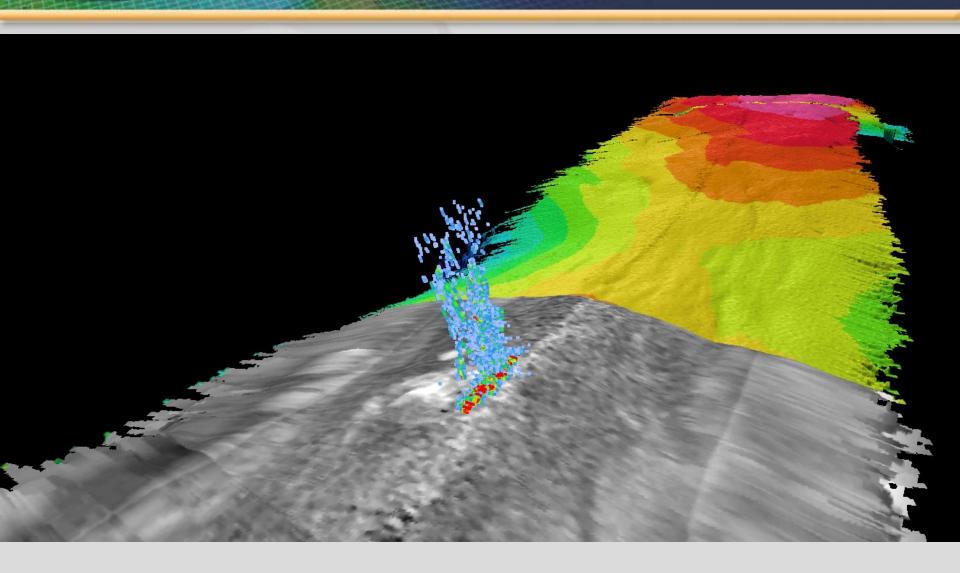






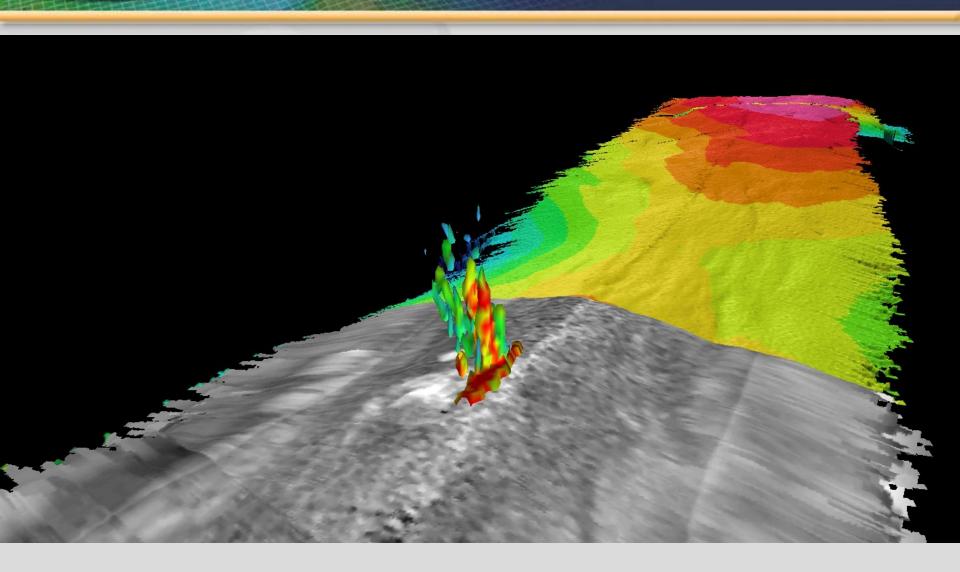


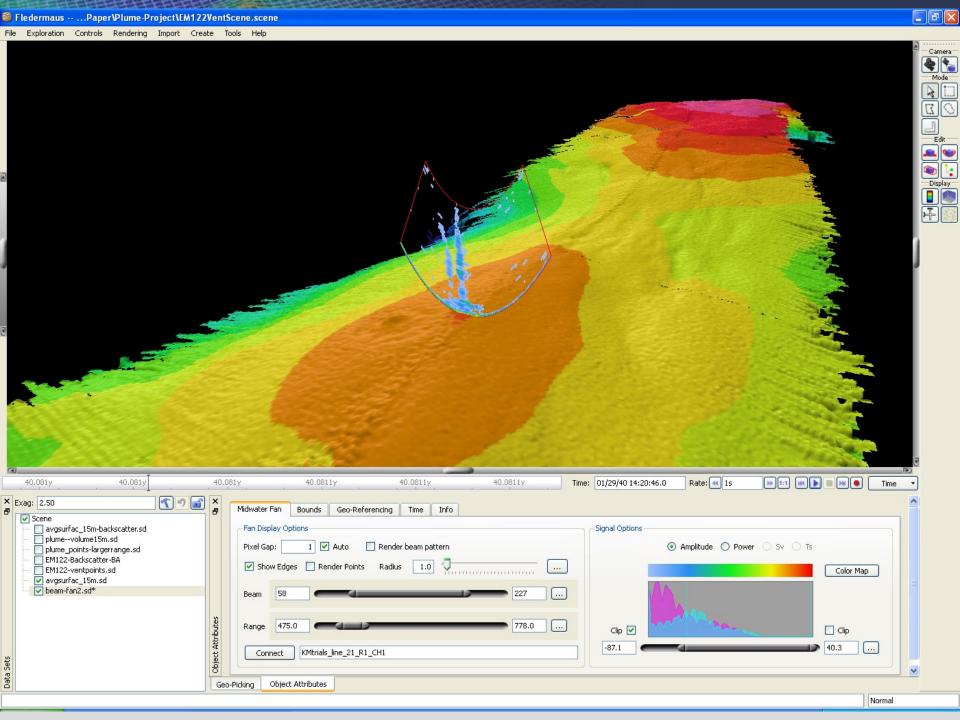






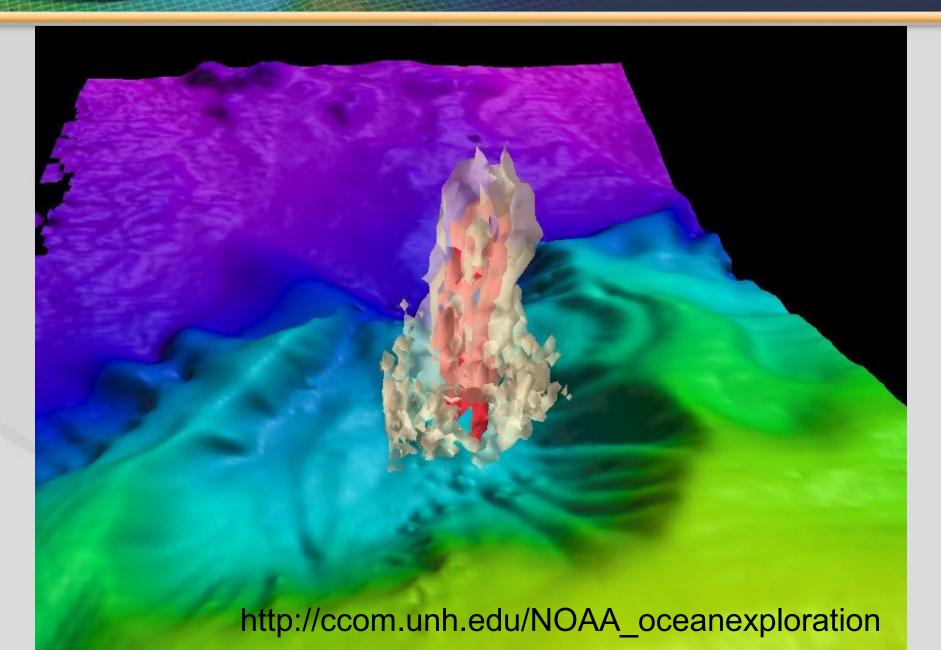








Mendincino - NOAA Ship Okeanos



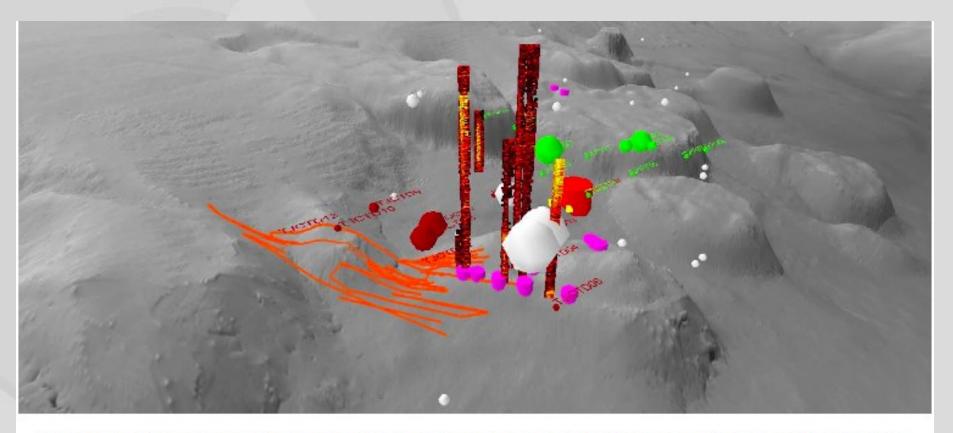


Figure 20. Natural seeps (red and yellow columns) mapped by *Thomas Jefferson*, and by *Gordon Gunter* (purple cylinders) along with CTD stations showing high fluorescence (brown, green and white spheres). Deepwater Horizon well site is in background (red cylinder) and distribution of Bottom Following Reflectors is represented by orange lines.



As the latest sonar system hardware leads the way providing new capabilities it is our goal as a software vendor to provide the tools to maximize the investment you've made in that hardware.



Request the GWC format via email: support@ivs3d.com

We will post the format on the web: http://www.ivs3d.com/support/gwc